MASCOT SKIT COMPETITION RULES

1. The skit competition is open to all mascots.
2. Each mascot will perform a skit no less than 1 minute and 30 seconds and no longer than 2 minutes to music.
3. Mascots will have 1 minute and 30 seconds to set up and 1 minute 30 seconds to take down their set. **MUSIC MUST BE AN .MP3 OR .MP4.**
4. Mascots may have up to five assistants to set up and take down props, but you may NOT use live assistance in your skit.
5. **Specific rules for props**
    a. Each prop must be able to fit through a standard size (72") double door.
    b. Props can be stacked and can be attached or bound together.
    c. Realistic looking firearms are strictly prohibited.
    d. The bottom of all props, flats and scenery made of wood, metal or PVC type plastic must be padded or taped.
    e. Props should be constructed so that they may easily be carried or moved to the performance area.
    f. The use of mini-tramps and/or springboards is prohibited.
    g. All equipment tips on batons, prop rifles, flagpoles, and prop sabers must be padded or taped.
    h. Tumbling or flipping skills will NOT be allowed off a prop or over a prop.
    i. The use of electric outlets is prohibited during the performance.
    j. No pyrotechnics, discharge of arms, pressurized canisters, dangerous materials, flammable liquids, or animals will be permitted in or around the performance area.
    k. Electrical (plug-in) or compressed air apparatuses, including lights, lasers, and flashcubes (electrical or chemical) will not be allowed.
    l. Smoke machines will not be allowed.
    m. The use of powder, dirt or any other airborne substance that lingers in the competition area shall be strictly prohibited.
    n. Balloons, confetti, dry ice, water guns, motorized devices, fire extinguishers or noise making devices will not be allowed.
    o. Skits should represent good sportsmanship with competing mascots.
    p. The use of suggestive, offensive, or vulgar themes that are inappropriate for family audiences is prohibited.
    q. Mascots are responsible for transporting props to and from the competition venue.
    r. Mascots will be required to bring any necessary tools to properly disassemble and discard all props after the competition.

Any violation of the Rules and Regulations will result in a three 3.0 point per judge deduction.